

MAGDI HAZAA

WEB DEVELOPER & DESIGNER

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SKILLS

FRONTEND --- HTML • CSS • JavaScript • TypeScript • React • Redux • Webpack • Babel • Jest • Sass • Three.js
BACKEND ----- Node.js • Express.js • MongoDB • Socket.IO • Building REST APIs
DEVOPS ----- Git • Nginx • Bash • YAML • AWS • DigitalOcean
DESIGN ----- UI/UX • Photoshop • Illustrator • InDesign • Figma • Sketch

EXPERIENCE

- **The Liminal Project LLC. Minneapolis, MN.** ----- **September 2021 - Present**
Founder | Web Engineer
 - Used TypeScript, React and Three.js to build portfolio websites for local artists in the Twin Cities.
 - Built interactive art gallery applications and artist portfolios using TypeScript and React.
 - Designed the brand identity for the company and built its official website.
 - Built a Node.js Analytics Engine that uses TypeScript, Express and MongoDB to help clients optimize traffic and metrics data.
- **Brooks Bell. Raleigh, NC.** ----- **December 2020 - August 2021**
Optimization Engineer
 - Built front-end A/B tests for multiple clients using JavaScript, TypeScript, and Sass.
 - Built modular, reusable UI components for a complex React/Redux banking application.
 - Used React and Redux to create component-level A/B testing using an in-house tool.
 - Configured and maintained front-end tooling that uses Webpack, Babel, and ESLint.
 - Used Jest and Enzyme to unit test React and other front-end applications.
 - Integrated A/B tests into multiple industry-standard testing tools like Adobe Target, Optimizely, and Maxymiser.
- **Lenker Consulting. Minneapolis, MN.** ----- **June 2019 - September 2020**
Developer & Junior Art Director
 - Used React to build socket-based, single-page, front-end applications.
 - Developed an npm package that uses JavaScript, Express and MongoDB to automate deal flow and customer management.
 - Built a REST API that integrates and connects several marketing and financing platforms.
 - Applied web animations and dynamic interactions to several websites using Lottie, JS Canvas, Three.js, CSS3 and SVGs.
 - Wireframed and prototyped the UI/UX of multiple websites using Figma, Sketch, and Illustrator.
 - Automated the deployment of web applications to Ubuntu cloud servers using GitHub API, YAML, and shell scripts.
- **Urban Arts Academy. Minneapolis, MN.** ----- **May 2018 - September 2018**
UI/UX Development Intern
 - Created UI/UX mockups and prototypes.
 - Helped build educational web applications using HTML, CSS, and JavaScript.
 - Designed the Academy's annual report using InDesign and Illustrator.
 - Updated the Academy's Mailchimp-based annual newsletter.

EDUCATION

Minneapolis College of Art and Design, Minneapolis, MN. ----- **May 2019**
MAJOR: Bachelor of Fine Arts in **Web and Multimedia Development**
MINOR: **Creative Writing**

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